

CHARACTER SHEET D&D 5E

CHARACTER

Player:	Name	Race	Sex
Campaign:	Character Creation Date:	Alignment	Class
Current XP:	Next Level Goal:	Level	Size
		Height	Weight
		Speed	Initiative

Ability Score	Ability Modifier	Saving Throws	ARMOR CLASS
STR		<input type="checkbox"/>	<input type="text"/> Armored
DEX		<input type="checkbox"/>	
CON		<input type="checkbox"/>	<input type="text"/> Without Armor
INT		<input type="checkbox"/>	
WIS		<input type="checkbox"/>	
CHA		<input type="checkbox"/>	

HIT POINTS

Current Hit Points:

Temporary Hit Points:

Hit Dice

Available Hit Dice:

INSPIRATION

Death Saves

Pass	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Fail	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Exhaustion

Level	Effect
<input type="checkbox"/> 1	DA on ability checks
<input type="checkbox"/> 2	Speed halved
<input type="checkbox"/> 3	DA on attacks and saves
<input type="checkbox"/> 4	HP maximum halved
<input type="checkbox"/> 5	Speed reduced to 0
<input type="checkbox"/> 6	Death

Passive Wisdom (Perception)

MELEE WEAPON

PROFICIENCY STR MAGIC TOTAL ATK BONUS

+ + =

TYPE DAMAGE d

MELEE WEAPON

PROFICIENCY STR MAGIC TOTAL ATK BONUS

+ + =

TYPE DAMAGE d

MELEE WEAPON

PROFICIENCY STR MAGIC TOTAL ATK BONUS

+ + =

TYPE DAMAGE d

RANGED WEAPON

PROFICIENCY DEX MAGIC TOTAL ATK BONUS

+ + =

TYPE RANGE DAMAGE d

RANGED WEAPON

PROFICIENCY DEX MAGIC TOTAL ATK BONUS

+ + =

TYPE RANGE DAMAGE d

AMMO

AMMO

PROFICIENCY BONUS

PROFICIENCIES

SKILLS:	SAVES:
<input type="checkbox"/> Acrobatics Dex	
<input type="checkbox"/> Animal Handling Wis	
<input type="checkbox"/> Arcana Int	TOOLS:
<input type="checkbox"/> Athletics Str	
<input type="checkbox"/> Deception Cha	
<input type="checkbox"/> History Int	WEAPONS:
<input type="checkbox"/> Insight Wis	
<input type="checkbox"/> Intimidation Cha	
<input type="checkbox"/> Investigation Int	
<input type="checkbox"/> Medicine Wis	ARMOR:
<input type="checkbox"/> Nature Int	
<input type="checkbox"/> Perception Wis	
<input type="checkbox"/> Performance Cha	OTHER:
<input type="checkbox"/> Persuasion Cha	
<input type="checkbox"/> Religion Int	
<input type="checkbox"/> Sleight of Hand Dex	
<input type="checkbox"/> Stealth Dex	
<input type="checkbox"/> Survival Wis	

Notes:

Spellcasting

Primary Ability: _____

Spell save DC

8 + proficiency bonus + Primary Ability modifier

Spell attack modifier

proficiency bonus + Primary Ability modifier

Spell Slots and Castings

Number of Cantrips Known

1st	2nd	3rd	4th	5th	6th	7th	8th	9th

Spellbook / Known Spells

<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____